

# Damiano Plebani

Building and playing with digital interfaces  
since 2005

Based in Bergamo, Italy  
✉: hello@damianoplebani.com

## Experience

NOW

### PagoPA · Remote

Design Engineer

Played a key role in shaping the new design system for the **IO app**, the official app for Italian public services used daily by millions. Worked closely with visual designers and mobile software engineers from concept to implementation. Led the effort to address critical UI technical debt, including the removal of legacy libraries.

Developed each component with a focus on playfulness, usability, and accessibility to enhance the app's overall quality.

Developed new PDF templates for payment notices and receipts, empowering the Italian public administration to generate millions of official documents for citizens with ease.

JAN 2022

DEC 2021

### Sketchin · Lugano, Switzerland (Hybrid)

User Experience Engineer

Defined the design systems, along with other human interface designers and IT stakeholders, to limit back-and-forth with engineers and ensure visual consistency, effective design scalability, maintainability, and high-quality execution.

MAY 2018

**Clients I've worked with:** Banca Mediolanum, Axpo, Cerved, AMDL Circle (Michele De Lucchi), 24Ore Business School, Locarno Film Festival, Nexi.

APR 2018

### Motork · Milan, Italy

2016 Product Designer

2015 Design Intern

Design and development of the new DriveK design system (codenamed Shift) to ensure a strong and consistent visual language across the product line.

Organized workshops and planned DriveK design activities in sprints to streamline the design team's workflow. Worked closely with front-end engineers and, on some projects, under the direct supervision of the CFO and CTO.

JUN 2015

### Past experiences

2008–09 · Web Designer/Developer at Nextre

2005–08 · Web Designer/Developer at OverDev

## Education

2009 — 2013

### Politecnico di Milano · Milan, Italy

Bachelor Studies in Communication Design

2003 — 2008

### Istituto tecnico Pietro Paleocapa · Bergamo, Italy

High School Diploma in Computer Science

## Skills

As a generalist at heart, I've been shaped by combined knowledge in these areas:

### Human Interface Design

Drawing on the history of HCI and emerging patterns, I design contemporary, elegant, and playful interfaces.

### Software Engineering

By quickly grasping technical complexities and constraints, I design effective and achievable systems that leverage platform strengths.

### Graphic Design

Attention to visual order and a strong aesthetic sense ensure each interface is organized, clear, and enjoyable to interact with.

---

## Languages

### Italian

Native

### English

Intermediate

### Last update

August 2025

